

Introduction To Oauth With Nodejs Twitter Api Oauth 10 Oauth 20 Oauth Echo Everyauth And Oauth20 Server Examples

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Mining the Social Web - Matthew Russell 2011-01-21
Provides information on data analysis from a vareity of social networking sites, including Facebook, Twitter, and LinkedIn.

Building on SugarCRM - John Mertic 2011-07-23
In the crowded field of customer relationship management (CRM) systems, SugarCRM stands out—not only for its modular design, but

also for the ease with which you can develop, customize, and extend your CRM applications. This concise book provides a thorough overview of the development tools and APIs available in SugarCRM 6.2, showing both developers and nondevelopers alike how to use them to build a sample application step-by-step. You'll learn how to bend and twist SugarCRM's extensible MVC framework to create custom applications, including solutions for automating your business that go beyond traditional CRMs. Learn how SugarCRM modules interact with one another through data relationships Build your CRM application with SugarCRM's GUI developer tools—without touching code Use built-in design templates with Module Builder to design new CRM modules Customize modules with the Studio tool to add new fields or additional relationships between modules Automate common and tedious tasks within your application, using custom PHP code with SugarCRM's powerful API

Integrate external applications into your CRM solution through SugarCRM's web services API *Pro REST API Development with Node.js* - Fernando Doglio 2015-05-26

Pro REST API Development with Node.js is your guide to managing and understanding the full capabilities of successful REST development. API design is a hot topic in the programming world, but not many resources exist for developers to really understand how you can leverage the advantages. This book will provide a brief background on REST and the tools it provides (well known and not so well known). Understand how there is more to REST than just JSON and URLs. You will then cover and compare the maintained modules currently available in the npm community, including Express, Restify, Vatican, and Swagger. Finally you will code an example API from start to finish, using a subset of the tools covered. The Node community is currently flooded with modules; some of them are published once and never

updated again - cluttering the entire universe of packages. Pro REST API Development with Node.js shines light into that black hole of modules for the developers trying to create an API. Understand REST API development with Node.js using this book today.

REST API Development with Node.js - Fernando Doglio
2018-07-19

Manage and understand the full capabilities of successful REST development. REST API development is a hot topic in the programming world, but not many resources exist for developers to really understand how you can leverage the advantages. This completely updated second edition provides a brief background on REST and the tools it provides (well known and not so well known), then explains how there is more to REST than just JSON and URLs. You will learn about the maintained modules currently available in the npm community, including Express, Restify, Vatican, and Swagger. Finally you will code an example API from start to

finish, using a subset of the tools covered. The Node community is currently flooded with modules; some of them are published once and never updated again - cluttering the entire universe of packages. Pro REST API Development with Node.js shines light into that black hole of modules for the developers trying to create an API. Understand REST API development with Node.js using this book today. What You'll Learn Understand how REST and API development mix up with Node.js Create a scalable, technology agnostic, and uniform interface Prepare your services to be consumed by your clients Test and deploy your API Review troubleshooting techniques Who This Book Is For Any Node.js developer who wants to fully understand REST API development. Beginner and Intermediate Node.js developers who are looking to fully understand how to create RESTful microservices.

JavaScript and Node
FUNDamentals - Azat Mardan
2014-05-29

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Oauth 2.0 Simplified - Aaron
Parecki 2017-08-14

The OAuth 2.0 authorization framework has become the industry standard in providing secure access to web APIs. It allows users to grant external applications access to their data, such as profile data, photos, and email, without compromising security. OAuth 2.0 Simplified is a guide to building an OAuth 2.0 server. Through high-level overviews, step-by-step instructions, and real-world examples, you will learn how to take advantage of the OAuth 2.0 framework while building a secure API.

Advanced API Security -
Prabath Siriwardena
2014-08-28

Advanced API Security is a complete reference to the next wave of challenges in enterprise security--securing public and private APIs. API adoption in both consumer and

enterprises has gone beyond predictions. It has become the 'coolest' way of exposing business functionalities to the outside world. Both your public and private APIs, need to be protected, monitored and managed. Security is not an afterthought, but API security has evolved a lot in last five years. The growth of standards, out there, has been exponential. That's where AdvancedAPI Security comes in--to wade through the weeds and help you keep the bad guys away while realizing the internal and external benefits of developing APIs for your services. Our expert author guides you through the maze of options and shares industry leading best practices in designing APIs for rock-solid security. The book will explain, in depth, securing APIs from quite traditional HTTP Basic Authentication to OAuth 2.0 and the standards built around it. Build APIs with rock-solid security today with Advanced API Security. Takes you through the best practices in designing APIs for rock-solid

security. Provides an in depth tutorial of most widely adopted security standards for API security. Teaches you how to compare and contrast different security standards/protocols to find out what suits your business needs the best.

RESTful Web API Design with Node.js - Valentin Bojinov
2016-05-26

Design and implement efficient RESTful solutions with this practical hands-on guide About This Book Create a fully featured RESTful API solution from scratch. Learn how to leverage Node.JS, Express, MongoDB and NoSQL datastores to give an extra edge to your REST API design. Use this practical guide to integrate MongoDB in your Node.js application. Who This Book Is For The ideal target audience for this book is web developers who have some experience with RESTful services. Familiarity with basic JavaScript programming techniques is required. No prior experience with Node.JS or Express.js is required. What You Will Learn Install, develop,

and test your own Node.js user modules Comprehend the differences between an HTTP and a RESTful application Optimize RESTful service URI routing with best practices Eliminate third-party dependencies in your tests with mocking Learn about NoSQL data stores and integrate MongoDB in your Node.js application with Mongoose Secure your services with NoSQL database integration within Node.js applications Enrich your development skills to create scalable, server-side, RESTful applications based on the Node.js platform In Detail In this era of cloud computing, every data provisioning solution is built in a scalable and fail-safe way. Thus, when building RESTful services, the right choice for the underlying platform is vital. Node.js, with its asynchronous, event-driven architecture, is exactly the right choice to build RESTful APIs. This book will help you enrich your development skills to create scalable, server-side, RESTful applications based on the Node.js platform. Starting

with the fundamentals of REST, you will understand why RESTful web services are better data provisioning solution than other technologies. You will start setting up a development environment by installing Node.js, Express.js, and other modules. Next, you will write a simple HTTP request handler and create and test Node.js modules using automated tests and mock objects. You will then have to choose the most appropriate data storage type, having options between a key/value or document data store, and also you will implement automated tests for it. This module will evolve chapter by chapter until it turns into a full-fledged and secure Restful service. Style and approach Create state of the art RESTful API solutions leveraging Node.JS 4.x.

Designing Web APIs with Strapi - Khalid Elshafie
2022-02-28

Leverage the power of Strapi to build self-hosted, customizable, and performant content APIs Key

FeaturesDiscover how Strapi can help you build APIs quickly and focus on your products and featuresLearn how to put Strapi into practice by implementing it in real-world scenariosUnderstand how to use Strapi's powerful features to customize your APIsBook Description Strapi is a Node.js-based, flexible, open-source headless CMS with an integrated admin panel that anyone can use and helps save API development time. APIs built with Strapi can be consumed using REST or GraphQL from any client. With this book, you'll take a hands-on approach to exploring the capabilities of the Strapi platform and creating a custom API from scratch. This book will help JavaScript developers to put their knowledge to work by guiding them through building powerful backend APIs. You'll see how to effortlessly create content structures that can be customized according to your needs, and gain insights into how to write, edit, and manage your content seamlessly with

Strapi. As you progress through the chapters, you'll discover a wide range of Strapi features, as well as understand how to add complex features to the API such as user authentication, data sorting, and pagination. You'll not only learn how to find and use existing plugins from the open-source community but also build your own plugins with custom functionality with the Strapi plugin API and add them to the admin panel. Finally, you'll learn how to deploy the API to Heroku and AWS. By the end of this book, you'll be able to build powerful, scalable, and secure APIs using Strapi. What you will learn

Explore Strapi and understand how it works

Define content types to build APIs quickly and efficiently

Understand authentication and authorization in Strapi

Create production-ready APIs with Strapi

Deploy the Strapi API to various environments, including Heroku and AWS

Use best practices to run the Strapi API in production

Sync permissions to access the API

between multiple environments

Write basic tests for API utilities as well as the endpoint

Who this book is for

This book is for backend and frontend JavaScript developers. Experienced API developers will learn a new, fast, and flexible way of building APIs, while frontend developers will be able to take a step toward becoming full-stack developers by learning how to leverage Strapi for building APIs quickly. Basic knowledge of JavaScript and REST API concepts is assumed.

Pro Express.js - Azat Mardan
2014-12-26

Pro Express.js is for the reader who wants to quickly get up-to-speed with Express.js, the flexible Node.js framework. Author Azat Mardan clearly explains how to start developing with Express.js with a basic 'Hello World', and then delves into a deep API reference, before looking at common and abstract development problems. Lastly, you will learn how to build a series of real-world apps in order to cement your

knowledge. In order to get the best from this book, you will be familiar with Node.js scripts and able to install packages using npm. In the deep API reference, each aspect of the Express.js API is explained clearly with a simple exercise to demonstrate its usage. This includes configuration, settings and environments; different middleware and its uses; templating engines; extracting parameters and routing; request and response; error handling; and running an app. In the next part you'll delve into abstraction, streams, authentication, multithreading, Socket.io, security, and more complex modules. You will also learn about smaller frameworks built using Express.js, such as Sails.js, and Derby. Finally you'll build real-world apps including a REST API, Todo App, and Instagram gallery. Express.js is used by a range of well-known companies such as MySpace and Storify, and it's becoming more and more likely that it'll be a required skill for new developers. With this book you

can skip learning via complicated documentation, and get the information from a developer who's been using Express.js for long enough to explain things well. Add Pro Express.js to your library today.

Node.js Web Development -

David Herron 2020-07-31

Build scalable web applications using Node.js, Express.js, and the latest ECMAScript techniques, along with deploying applications with AWS and Docker with this updated fifth edition Key Features • Learn backend web programming with the JavaScript stack • Explore best practices, right from configuring and building web servers to deploying them on a production cloud hosting system: AWS using Docker and Terraform • Work through the different stages of developing robust and scalable apps using Node.js 14 Book Description Node.js is the leading choice of server-side web development platform, enabling developers to use the same tools and paradigms for both server-side

and client-side software. This updated fifth edition of Node.js Web Development focuses on the new features of Node.js 14, Express 4.x, and ECMAScript, taking you through modern concepts, techniques, and best practices for using Node.js. The book starts by helping you get to grips with the concepts of building server-side web apps with Node.js. You'll learn how to develop a complete Node.js web app, with a backend database tier to help you explore several databases. You'll deploy the app to real web servers, including a cloud hosting platform built on AWS EC2 using Terraform and Docker Swarm, while integrating other tools such as Redis and NGINX. As you advance, you'll learn about unit and functional testing, along with deploying test infrastructure using Docker. Finally, you'll discover how to harden Node.js app security, use Let's Encrypt to provision the HTTPS service, and implement several forms of app security with the help of expert practices. With each chapter,

the book will help you put your knowledge into practice throughout the entire life cycle of developing a web app. By the end of this Node.js book, you'll have gained practical Node.js web development knowledge and be able to build and deploy your own apps on a public web hosting solution. What you will learn

- Install and use Node.js 14 and Express 4.17 for both web development and deployment
- Implement RESTful web services using the Restify framework
- Develop, test, and deploy microservices using Docker, Docker Swarm, and Node.js, on AWS EC2 using Terraform
- Get up to speed with using data storage engines such as MySQL, SQLite3, and MongoDB
- Test your web applications using unit testing with Mocha, and headless browser testing with Puppeteer
- Implement HTTPS using Let's Encrypt and enhance application security with Helmet

Who this book is for If you're looking for an alternative to the 'P' languages (Perl, PHP, and Python), or if

you want to get started with server-side web development with JavaScript programming, or if you want a deep dive into deploying services to cloud hosting, this Node.js book is for you. A rudimentary understanding of JavaScript and web application development is a must before you get started with this book.

Table of Contents • About Node.js • Setting Up Node.js • Exploring Node.js Modules • HTTP Servers and Clients • Your First Express Application • Implementing the Mobile-First Paradigm • Data Storage and Retrieval • Authenticating Users with a Microservice • Dynamic Client/Server Interaction with Socket.IO • Deploying Node.js Applications to Linux Servers • Deploying Node.js microservices with Docker • Deploying a Docker Swarm to AWS EC2 with Terraform • Unit Testing and Functional Testing • Security in Node.js Applications

Accelerating Modernization with Agile Integration -

Adeline SE Chun 2020-07-01

The organization pursuing

digital transformation must embrace new ways to use and deploy integration technologies, so they can move quickly in a manner appropriate to the goals of multicloud, decentralization, and microservices. The integration layer must transform to allow organizations to move boldly in building new customer experiences, rather than forcing models for architecture and development that pull away from maximizing the organization's productivity. Many organizations have started embracing agile application techniques, such as microservice architecture, and are now seeing the benefits of that shift. This approach complements and accelerates an enterprise's API strategy. Businesses should also seek to use this approach to modernize their existing integration and messaging infrastructure to achieve more effective ways to manage and operate their integration services in their private or public cloud. This IBM® Redbooks® publication

explores the merits of what we refer to as agile integration; a container-based, decentralized, and microservice-aligned approach for integration solutions that meets the demands of agility, scalability, and resilience required by digital transformation. It also discusses how the IBM Cloud Pak for Integration marks a significant leap forward in integration technology by embracing both a cloud-native approach and container technology to achieve the goals of agile integration. The target audiences for this book are cloud integration architects, IT specialists, and application developers.

Learning GraphQL - Eve Porcello 2018-08-09

Why is GraphQL the most innovative technology for fetching data since Ajax? By providing a query language for your APIs and a runtime for fulfilling queries with your data, GraphQL presents a clear alternative to REST and ad hoc web service architectures. With this practical guide, Alex Banks and Eve Porcello deliver a clear

learning path for frontend web developers, backend engineers, and project and product managers looking to get started with GraphQL. You'll explore graph theory, the graph data structure, and GraphQL types before learning hands-on how to build a schema for a photo-sharing application. This book also introduces you to Apollo Client, a popular framework you can use to connect GraphQL to your user interface. Explore graph theory and review popular graph examples in use today Learn how GraphQL applies database querying methods to the internet Create a schema for a PhotoShare application that serves as a roadmap and a contract between the frontend and backend teams Use JavaScript to build a fully functioning GraphQL service and Apollo to implement a client Learn how to prepare GraphQL APIs and clients for production JSON at Work - Tom Marris 2017-06-19 JSON is becoming the backbone for meaningful data

interchange over the internet. This format is now supported by an entire ecosystem of standards, tools, and technologies for building truly elegant, useful, and efficient applications. With this hands-on guide, author and architect Tom Marris shows you how to build enterprise-class applications and services by leveraging JSON tooling and message/document design. JSON at Work provides application architects and developers with guidelines, best practices, and use cases, along with lots of real-world examples and code samples. You'll start with a comprehensive JSON overview, explore the JSON ecosystem, and then dive into JSON's use in the enterprise. Get acquainted with JSON basics and learn how to model JSON data Learn how to use JSON with Node.js, Ruby on Rails, and Java Structure JSON documents with JSON Schema to design and test APIs Search the contents of JSON documents with JSON Search tools Convert JSON documents

to other data formats with JSON Transform tools Compare JSON-based hypermedia formats, including HAL and jsonapi Leverage MongoDB to store and access JSON documents Use Apache Kafka to exchange JSON-based messages between services [Microsoft Azure Essentials Azure Web Apps for Developers](#) - Rick Rainey 2015-06-25 The "Microsoft Azure Essentials" series helps you advance your technical skills with Microsoft Azure. "Microsoft Azure Essentials: Azure Web Apps for Developers" focuses on providing essential information about developing web applications hosted on Azure Web Apps. It is written with the developer who has experience using Visual Studio and the .NET Framework in mind. If Azure Web Apps is new to you, this book is for you. If you have experience developing for Azure Web Apps, this book is for you, too, because there are features and tools discussed in this text that are new to the platform.

Web Scraping with Python -

Ryan Mitchell 2015-06-15

Learn web scraping and crawling techniques to access unlimited data from any web source in any format. With this practical guide, you'll learn how to use Python scripts and web APIs to gather and process data from thousands—or even millions—of web pages at once. Ideal for programmers, security professionals, and web administrators familiar with Python, this book not only teaches basic web scraping mechanics, but also delves into more advanced topics, such as analyzing raw data or using scrapers for frontend website testing. Code samples are available to help you understand the concepts in practice. Learn how to parse complicated HTML pages. Traverse multiple pages and sites. Get a general overview of APIs and how they work. Learn several methods for storing the data you scrape. Download, read, and extract data from documents. Use tools and techniques to clean badly formatted data. Read and write

natural languages. Crawl through forms and logins. Understand how to scrape JavaScript. Learn image processing and text recognition.

React Quickly - Azat Mardan
2017-08-20

Summary: React Quickly is for anyone who wants to learn React.js fast. This hands-on book teaches you the concepts you need with lots of examples, tutorials, and a large main project that gets built throughout the book. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology: Successful user interfaces need to be visually interesting, fast, and flowing. The React.js JavaScript library supercharges view-heavy web applications by improving data flow between UI components. React sites update visual elements efficiently and smoothly, minimizing page reloads. React is developer friendly, with a strong ecosystem to support the dev process along the full application stack. And because

it's all JavaScript, React is instantly familiar. About the Book React Quickly is the tutorial for web developers who want to get started fast with React.js. Following carefully chosen and clearly explained examples, you'll learn React development using your existing JavaScript and web dev skills. You'll explore a host of different projects as you learn about web components, forms, and data. What's Inside Master React fundamentals Build full web apps with data and routing Test components Optimize React apps About the Reader This book is for developers comfortable building web applications with JavaScript. About the Author Azat Mardan is a Tech Fellow at Capital One with extensive experience using and teaching JavaScript and Node, and author of several books on JavaScript, Node, React, and Express. Table of Contents PART 1 - REACT FOUNDATION Meeting React Baby steps with React Introduction to JSX Making React interactive with states

React component lifecycle events Handling events in React Working with forms in React Scaling React components Project: Menu component Project: Tooltip component Project: Timer component PART 2 - REACT ARCHITECTURE The Webpack build tool React routing Working with data using Redux Working with data using GraphQL Unit testing React with Jest React on Node and Universal JavaScript Project: Building a bookstore with React Router Project: Checking passwords with Jest Project: Implementing autocomplete with Jest, Express, and MongoDB APPENDIXES Appendix A - Installing applications used in this book Appendix B - React cheatsheet Appendix C - Express.js cheatsheet Appendix D - MongoDB and Mongoose cheatsheet Appendix E - ES6 for success **RESTful API Design** - Matthias Biehl 2016-08-29 Looking for Best Practices for RESTful APIs? This book is for you! Why? Because this book is

packed with practical experience on what works best for RESTful API Design. You want to design APIs like a Pro? Use API description languages to both design APIs and develop APIs efficiently. The book introduces the two most common API description languages RAML, OpenAPI, and Swagger. Your company cares about its customers? Learn API product management with a customer-centric design and development approach for APIs. Learn how to manage APIs as a product and how to follow an API-first approach. Build APIs your customers love! You want to manage the complete API lifecycle? An API development methodology is proposed to guide you through the lifecycle: API inception, API design, API development, API publication, API evolution, and maintenance. You want to build APIs right? This book shows best practices for REST design, such as the correct use of resources, URIs, representations, content types, data formats, parameters,

HTTP status codes, and HTTP methods. Your APIs connect to legacy systems? The book shows best practices for connecting APIs to existing backend systems. Your APIs connect to a mesh of microservices? The book shows the principles for designing APIs for scalable, autonomous microservices. You expect lots of traffic on your API? The book shows you how to achieve high performance, availability and maintainability. You want to build APIs that last for decades? We study API versioning, API evolution, backward- and forward-compatibility and show API design patterns for versioning. The API-University Series is a modular series of books on API-related topics. Each book focuses on a particular API topic, so you can select the topics within APIs, which are relevant for you.

[Express.js Guide](#) - Azat Mardan
2014-05-28

The Comprehensive Book on Express.js The in-depth, detailed, hand-on manual on Express.js, the most popular

Node.js framework. Will get you up and running fast and save you time. Understand the concepts, learn the best practices. Become an Express.js expert today. Express.js API reference, quick start guides, 20+ meticulously explained examples and tutorials -- over 270 pages with more than 60 illustrations. Quick Start The Interface Tips and Tricks Tutorials and Examples Why Express.js is the most popular Node.js web framework yet. As of this writing (September of 2013), there are no books that are solely dedicated to it. Its official website has bits of insights for advanced Node.js programmers. However, I found that many people -- including those who go through HackReactor7 program and come to my Node.js classes at General Assembly and pariSOMA -- are interested in a comprehensive resource. The one that would cover all the different components of Express.js work together in a real production-like application. The goal of

Express.js Guide is to become such resource. What This Book is Express.js Guide is a concise book on one particular library. This book contains Express.js API 3.3.58 description, the best practices on code organization and patterns, real-world examples of web apps. The topics include but not limited to middleware, command-line interface and scaffolding, rendering templates, extracting params from dynamic URLs, parsing payloads and cookies, managing authentication with sessions, error handling and prepping apps for production. For more details and for what exactly the book covers, please refer to the Table of Contents. What This Book is Not This book is not an introduction to Node.js, nor is it a book that covers all aspects of building a modern day web application, e.g., websockets, databases and (of course) front-end development. Keep in mind that readers also won't find in Express.js Guide a resource for learning programming and/or JavaScript fundamentals. You might want to take a look at

Rapid Prototyping with JS9 for the introduction to Node.js, MongoDB and front-end development with Backbone.js. In the real-world and especially in Node.js development, due to its modularized philosophy, we seldom use just a single framework. In the book, we have tried to stick only to Express.js and leave everything else out as much as possible, without compromising the usefulness of examples. Therefore, we intentionally left out some important chunks of web developments, for example databases, authentication and testing. Although these elements are present in tutorials and examples, they're not explained in detail. For those materials, you could check books in the Related Reading and Resources section at the end of the book. Who This Book is For This book is for people fluent in programming and front-end JavaScript. In addition, to get the most benefits, readers must be familiar with basic Node.js concepts like process and global, and know core modules,

including streams, clusters and buffer type. If you're thinking of starting a Node.js app, or of rewriting an existing one, and your weapon of choice is Express.js -- this guide is for you! It will answer most of your "how" and "why" questions. *Getting Started with IBM API Connect: Scenarios Guide* - Alex Seriy 2016-09-08 IBM® API Connect is an API management solution from IBM that offers capabilities to create, run, manage, and secure APIs and microservices. By using these capabilities, the full lifecycle of APIs for on-premises and cloud environments can be managed. This IBM Redpaper™ publication describes practical scenarios that show the API Connect capabilities for managing the full API life cycle, creating, running, securing, and managing the APIs. This Redpaper publication is targeted to users of an API Connect based API strategy, developers, IT architects, and technical evangelists. If you are not familiar with APIs or API

Connect, we suggest that you read the Redpaper publication *Getting Started with IBM API Connect: Concepts, Architecture and Strategy Guide*, REDP-5349, before reading this publication.

OAuth 2 in Action - Justin Richer 2017-03-06

Summary *OAuth 2 in Action* teaches you the practical use and deployment of this HTTP-based protocol from the perspectives of a client, authorization server, and resource server. You'll learn how to confidently and securely build and deploy OAuth on both the client and server sides.

Foreword by Ian Glazer.

Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Think of OAuth 2 as the web version of a valet key. It is an HTTP-based security protocol that allows users of a service to enable applications to use that service on their behalf without handing over full control. And OAuth is used everywhere, from Facebook and Google, to

startups and cloud services. About the Book *OAuth 2 in Action* teaches you practical use and deployment of OAuth 2 from the perspectives of a client, an authorization server, and a resource server. You'll begin with an overview of OAuth and its components and interactions. Next, you'll get hands-on and build an OAuth client, an authorization server, and a protected resource. Then you'll dig into tokens, dynamic client registration, and more advanced topics. By the end, you'll be able to confidently and securely build and deploy OAuth on both the client and server sides. What's Inside Covers OAuth 2 protocol and design Authorization with OAuth 2 OpenID Connect and User-Managed Access Implementation risks JOSE, introspection, revocation, and registration Protecting and accessing REST APIs About the Reader Readers need basic programming skills and knowledge of HTTP and JSON. About the Author Justin Richer is a systems architect and software engineer. Antonio

Sanso is a security software engineer and a security researcher. Both authors contribute to open standards and open source. Table of Contents Part 1 - First steps What is OAuth 2.0 and why should you care? The OAuth dance Part 2 - Building an OAuth 2 environment Building a simple OAuth client Building a simple OAuth protected resource Building a simple OAuth authorization server OAuth 2.0 in the real world Part 3 - OAuth 2 implementation and vulnerabilities Common client vulnerabilities Common protected resources vulnerabilities Common authorization server vulnerabilities Common OAuth token vulnerabilities Part 4 - Taking OAuth further OAuth tokens Dynamic client registration User authentication with OAuth 2.0 Protocols and profiles using OAuth 2.0 Beyond bearer tokens Summary and conclusions

Data Visualization:
Representing Information on

Modern Web - Andy Kirk
2016-09-30

Unleash the power of data by creating interactive, engaging, and compelling visualizations for the web About This Book Get a portable, versatile, and flexible data visualization design approach that will help you navigate the complex path towards success Get thorough explanation of the many visual variables and visualization taxonomy to provide you with a menu of creative options A comprehensive and contemporary introduction to data-driven visualization design and the most effective approaches to designing impact-maximizing and cognition-amplifying visualizations Who This Book Is For This course is for developers who are excited about data and who want to share that excitement with others and it will be handy for the web developers or data scientists who want to create interactive visualizations for the web. Prior knowledge of developing web applications is required. You should have a

working knowledge of both JavaScript and HTML. What You Will Learn Harness the power of D3 by building interactive and real-time data-driven web visualizations Find out how to use JavaScript to create compelling visualizations of social data Identify the purpose of your visualization and your project's parameters to determine overriding design considerations across your project's execution Apply critical thinking to visualization design and get intimate with your dataset to identify its potential visual characteristics Explore the various features of HTML5 to design creative visualizations Discover what data is available on Stack Overflow, Facebook, Twitter, and Google+ Gain a solid understanding of the common D3 development idioms Find out how to write basic D3 code for server using Node.js In Detail Do you want to create more attractive charts? Or do you have huge data sets and need to unearth the key insights in a visual manner?

Data visualization is the representation and presentation of data, using proven design techniques to bring alive the patterns, stories, and key insights that are locked away. This learning path is divided into three modules. The first module will equip you with the key techniques required to overcome contemporary data visualization challenges. After getting familiar with key concepts of data visualization, it's time to incorporate it with various technologies. In the second module, Social Data Visualization with HTML5 and JavaScript, it teaches you how to leverage HTML5 techniques through JavaScript to build visualizations. It also clears up how the often complicated OAuth protocol works to help you unlock a universe of social media data from sites such as Twitter, Facebook, and Google+. Once you are familiar with the concepts of incorporating data visualization with HTML5 and JavaScript, third module, Learning d3.js Data Visualization, will lead

you to D3, which has emerged as one of the leading platforms to develop beautiful, interactive visualizations over the web. This module provides a strong foundation in designing compelling web visualizations with D3.js. By the end of this course, you will have unlocked the mystery behind successful data visualizations. This Learning Path combines some of the best that Packt has to offer in one complete, curated package. It includes content from the following Packt products: Data Visualization: a successful design process by Andy Kirk Social Data Visualization with HTML5 and JavaScript by Simon Timms Learning d3.js Data Visualization, Second Edition by Ĺdrew Rininsland and Swizec Teller Style and approach This course includes all the resources that will help you jump into creating interactive and engaging visualizations for the web. Through this comprehensive course, you'll learn how to create engaging visualizations for the web to represent your

data from start to finish!
Web Development with Node and Express - Ethan Brown
2014-07

Learn how to build dynamic web applications with Express, a key component of the Node/JavaScript development stack. In this hands-on guide, author Ethan Brown teaches you the fundamentals through the development of a fictional application that exposes a public website and a RESTful API. You'll also learn web architecture best practices to help you build single-page, multi-page, and hybrid web apps with Express. Express strikes a balance between a robust framework and no framework at all, allowing you a free hand in your architecture choices. With this book, frontend and backend engineers familiar with JavaScript will discover new ways of looking at web development. Create webpage templating system for rendering dynamic data Dive into request and response objects, middleware, and URL routing Simulate a production

environment for testing and development Focus on persistence with document databases, particularly MongoDB Make your resources available to other programs with RESTful APIs Build secure apps with authentication, authorization, and HTTPS Integrate with social media, geolocation, and other third-party services Implement a plan for launching and maintaining your app Learn critical debugging skills This book covers Express 4.0.

Phoenix Web Development - Mike Voloz 2018-04-30

The Phoenix web development framework is an object-oriented application development tool written in Elixir. With Elixir and Phoenix, you build your application the right way, ready to scale and ready for the increasing demands of real-time web applications. If you have some knowledge of Elixir, have experience with web frameworks in other ...

Kubernetes for Full-Stack Developers - 2020-02-04

This book is designed to help

newcomers and experienced users alike learn about Kubernetes. Its chapters are designed to introduce core Kubernetes concepts and to build on them to a level where running an application on a production cluster is a familiar, repeatable, and automated process. From there, more advanced topics are introduced, like how to manage a Kubernetes cluster itself.

Practical Node.js - Azat Mardan 2014-07-17

Practical Node.js is your step-by-step guide to learning how to build a wide range of scalable real-world web applications using a professional development toolkit. Node.js is an innovative and highly efficient platform for creating web services. But Node.js doesn't live in a vacuum! In a modern web development, many different components need to be put together — routing, database driver, ORM, session management, OAuth, HTML template engine, CSS compiler and many more. If you already know the basics of Node.js,

now is the time to discover how to bring it to production level by leveraging its vast ecosystem of packages. As a web developer, you'll work with a varied collection of standards and frameworks - Practical Node.js shows you how all those pieces fit together. Practical Node.js takes you from installing all the necessary modules to writing full-stack web applications by harnessing the power of the Express.js and Hapi frameworks, the MongoDB database with Mongoskin and Mongoose, Jade and Handlebars template engines, Stylus and LESS CSS languages, OAuth and Everyauth libraries, and the Socket.IO and Derby libraries, and everything in between. The book also covers how to deploy to Heroku and AWS, daemonize apps, and write REST APIs. You'll build full-stack real-world Node.js apps from scratch, and also discover how to write your own Node.js modules and publish them on NPM. You already know what Node.js is; now learn what you

can do with it and how far you can take it!

JavaScript Cookbook -

Shelley Powers 2015-01-26

Problem solving with

JavaScript is a lot trickier now that its use has expanded considerably in size, scope, and complexity. This cookbook has your back, with recipes for common tasks across the JavaScript world, whether you're working in the browser, the server, or a mobile environment. Each recipe includes reusable code and practical advice for tackling JavaScript objects, Node, Ajax, JSON, data persistence, graphical and media applications, complex frameworks, modular JavaScript, APIs, and many related technologies. Aimed at people who have some experience with JavaScript, the first part covers traditional uses of JavaScript, along with new ideas and improved functionality. The second part dives into the server, mobile development, and a plethora of leading-edge tools. You'll save time—and learn more about

JavaScript in the process.
Topics include: Classic
JavaScript: Arrays, functions,
and the JavaScript Object
Accessing the user interface
Testing and accessibility
Creating and using JavaScript
libraries Client-server
communication with Ajax Rich,
interactive web effects
JavaScript, All Blown Up: New
ECMAScript standard objects
Using Node on the server
Modularizing and managing
JavaScript Complex JavaScript
frameworks Advanced client-
server communications
Visualizations and client-server
graphics Mobile application
development

Modern Full-Stack Development - Frank

Zammetti 2020-03-29
Explore what React, Node,
TypeScript, Webpack, and
Docker have to offer
individually, and how they all
fit together in modern app
development. React is one of
the most popular web
development tools available
today, and Node.js is extremely
popular for server-side
development. The fact that

both utilize JavaScript is a big
selling point, but as developers
use the language more, they
begin to recognize the
shortcomings, and that's where
TypeScript comes in and why
it's gaining in popularity
quickly. Add Webpack and
Docker to the mix, and you've
got a potent full development
stack on which to build
applications. You'll begin by
building a solid foundation of
knowledge and quickly expand
it by constructing two different
real-world apps. These aren't
just simple, contrived examples
but real apps that you can
choose to install on your
servers and use for real. By the
end, you will have a solid grasp
of building apps with React,
Node.js, and TypeScript and a
good grasp on how Webpack
can be used to optimize and
organize your code for
deployment. You'll also
understand how Docker can be
used to run the apps you build
in a clear and well-defined way,
all of which will be able to
springboard you into creating
more advanced apps on your
own. What You'll Learn Get a

project started and logically structure it Construct a user interface with React and Material-UI Use WebSockets for real-time communication between client and server Build a REST API with Node and Express as another approach to client-server communication Package the app with Webpack for optimized delivery Take a completed app and wrap it up with Docker for easy distribution Review a host of other ancillary topics including NPM, Semantic versioning, Babel, NoSQL, and more Who This Book Is For Web developers with basic knowledge of HTML, JavaScript, CSS, and CLI tools who are interested in and in all aspects of application development, and using TypeScript instead of straight JavaScript.

Rapid Prototyping with JS -
Azat Mardan 2014-05-28
Rapid Prototyping with JS: Agile JavaScript Development is a hands-on book which introduces you to agile JavaScript web and mobile

software development using the latest cutting-edge front-end and back-end technologies including: Node.js, Backbone.js, MongoDB and others. More information at <http://rpjs.co>. This book was borne out of frustration. I have been in software engineering for many years, and when I started learning Node.js and Backbone.js, I learned the hard way that their official documentation and the Internet lack in quick start guides and examples. Needless to say, it was virtually impossible to find all of the tutorials for JS-related modern technologies in one place. The best way to learn is to do, right? Therefore, I've used the approach of small simple examples, i.e., quick start guides, to expose myself to the new cool tech. After I was done with the basic apps, I needed some references and organization. I started to write this manual mostly for myself, so I can understand the concepts better and refer to the samples later. Then StartupMonthly and I taught a

few 2-day intensive classes on the same subject -- helping experienced developers to jump-start their careers with agile JavaScript development. The manual we used was updated and iterated many times based on the feedback received. The end result is this book. What to Expect A typical reader of RPJS should expect a collection of quick start guides, tutorials and suggestions (e.g., Git workflow). There is a lot of coding and not much theory. All the theory we cover is directly related to some of the practical aspects, and essential for better understanding of technologies and specific approaches in dealing with them, e.g., JSONP and cross-domain calls. In addition to coding examples, the book covers virtually all setup and deployment step-by-step. You'll learn on the examples of Chat web/mobile applications starting with front-end components. There are a few versions of these applications, but by the end we'll put front-end and back-end together and deploy to the production

environment. The Chat application contains all of the necessary components typical for a basic web app, and will give you enough confidence to continue developing on your own, apply for a job/promotion or build a startup! Who This Book is For The book is designed for advanced-beginner and intermediate-level web and mobile developers: somebody who has been (or still is) an expert in other languages like Ruby on Rails, PHP, Perl, Python or/and Java. The type of a developer who wants to learn more about JavaScript and Node.js related techniques for building web and mobile application prototypes fast. Our target user doesn't have time to dig through voluminous (or tiny, at the other extreme) official documentation. The goal of Rapid Prototyping with JS is not to make an expert out of a reader, but to help him/her to start building apps as soon as possible. Rapid Prototyping with JS: Agile JavaScript Development, as you can tell from the name, is about taking

your idea to a functional prototype in the form of a web or a mobile application as fast as possible. This thinking adheres to the Lean Startup methodology; therefore, this book would be more valuable to startup founders, but big companies' employees might also find it useful, especially if they plan to add new skills to their resumes. What This Book is Not Rapid Prototyping with JS is neither a comprehensive book on several frameworks, libraries or technologies (or just a particular one), nor a reference for all the tips and tricks of web development. Examples similar to ones in this book might be publicly available online. Even more so, if you're not familiar with fundamental programming concepts like loops, if/else statements, arrays, hashes, object and functions, you won't find them in Rapid Prototyping with JS.

API Architecture - Matthias Biehl 2015-05-22

Looking for the big picture of building APIs? This book is for you! Building APIs that

consumers love should certainly be the goal of any API initiative. However, it is easier said than done. It requires getting the architecture for your APIs right. This book equips you with both foundations and best practices for API architecture. This book is for you if you want to understand the big picture of API design and development, you want to define an API architecture, establish a platform for APIs or simply want to build APIs your consumers love. This book is NOT for you, if you are looking for a step-by step guide for building APIs, focusing on every detail of the correct application of REST principles. In this case I recommend the book "API Design" of the API-University Series. What is API architecture? Architecture spans the bigger picture of APIs and can be seen from several perspectives: API architecture may refer to the architecture of the complete solution consisting not only of the API itself, but also of an API client such as a mobile app

and several other components. API solution architecture explains the components and their relations within the software solution. API architecture may refer to the technical architecture of the API platform. When building, running and exposing not only one, but several APIs, it becomes clear that certain building blocks of the API, runtime functionality and management functionality for the API need to be used over and over again. An API platform provides an infrastructure for developing, running and managing APIs. API architecture may refer to the architecture of the API portfolio. The API portfolio contains all APIs of the enterprise and needs to be managed like a product. API portfolio architecture analyzes the functionality of the API and organizes, manages and reuses the APIs. API architecture may refer to the design decisions for a particular API proxy. To document the design decisions, API description languages are used. We explain the use of API

description languages (RAML and Swagger) on many examples. This book covers all of the above perspectives on API architecture. However, to become useful, the architecture needs to be put into practice. This is why this book covers an API methodology for design and development. An API methodology provides practical guidelines for putting API architecture into practice. It explains how to develop an API architecture into an API that consumers love. A lot of the information on APIs is available on the web. Most of it is published by vendors of API products. I am always a bit suspicious of technical information pushed by product vendors. This book is different. In this book, a product-independent view on API architecture is presented. The API-University Series is a modular series of books on API-related topics. Each book focuses on a particular API topic, so you can select the topics within APIs, which are relevant for you.

Building Tools with GitHub -

Chris Dawson 2016-02-08

For your next project on GitHub, take advantage of the service's powerful API to meet your unique development requirements. This practical guide shows you how to build your own software tools for customizing the GitHub workflow. Each hands-on chapter is a compelling story that walks you through the tradeoffs and considerations for building applications on top of various GitHub technologies. If you're an experienced programmer familiar with GitHub, you'll learn how to build tools with the GitHub API and related open source technologies such as Jekyll (site builder), Hubot (NodeJS chat robot), and Gollum (wiki). Build a simple Ruby server with Gist API command-line tools and Ruby's "Octokit" API client Use the Gollum command-line tool to build an image management application Build a GUI tool to search GitHub with Python Document interactions between third-party tools and your code Use

Jekyll to create a fully-featured blog from material in your GitHub repository Create an Android mobile application that reads and writes information into a Jekyll repository Host an entire single-page JavaScript application on GitHub Use Hubot to automate pull request reviews

Full-Stack React Projects -

Shama Hoque 2020-04-17

This book is an updated and improved project-based guide to help you extend the capabilities of React into building full-stack projects by exploring the industry-tested MERN stack. Starting from the set up for your full-stack apps, you will learn to create the front end, back end, and everything in between by building fun and engaging projects.

Full Stack JavaScript -

Azat Mardan 2015-12-30

This is a hands-on book which introduces you to agile JavaScript web and mobile software development using the latest cutting-edge front-end and back-end technologies including: Node.js, MongoDB,

Backbone.js, Parse.com, Heroku and Windows Azure. Practical examples include building multiple versions of the Chat app: jQuery + Parse.com JS REST API • Backbone and Parse.com JS SDK • Backbone and Node.js • Backbone and Node.js + MongoDB The Chat application has all the foundation of a typical web/mobile application: fetching data, displaying it, submitting new data. Other examples in the book are as follows: jQuery + Twitter RESP API "Tweet Analyzer" • Parse.com "Save John" • MongoDB "Print Collections" • Backbone.js "Apple Database" • Monk + Express.js "REST API Server" This book will save you many hours by providing a hand-picked and tested collection of quick start guides. RPJS has practical examples that allow to spend less time learning and more time building your own applications. Prototype fast and ship code that matters! What You will Learn: You should expect a basic understanding

from a collection of quick start guides, tutorials and suggestions for the development apps discussed in this book. In addition to coding examples, the book covers virtually all setup and deployment step-by-step. You'll learn from the examples of Chat web/mobile applications starting with front-end components and by the end we'll put front-end and back-end together and deploy to the production environment. Who This Book is For: The typical programmer who wants to learn more about effective JavaScript coding. [Sams Teach Yourself Node.js in 24 Hours](#) - George Ornbø 2012-09-05 In just 24 sessions of one hour or less, Sams Teach Yourself Node.js in 24 Hours will help you master the Node.js platform and use it to build server-side applications with extraordinary speed and scalability. Using this text's straightforward, step-by-step approach, you'll move from basic installation, configuration, and

programming all the way through real-time messaging between browser and server, testing and deployment. Every lesson and case-study application builds on what you've already learned, giving you a rock-solid foundation for real-world success! Step-by-step instructions carefully walk you through the most common Node.js development tasks. Quizzes and Exercises at the end of each chapter help you test your knowledge. By the Way notes present valuable additional information related to the discussion. Did You Know? tips offer advice or show you easier ways to perform tasks. Watch Out! cautions alert you to possible problems and give you advice on how to avoid them. Learn how to... · Create end-to-end applications entirely in JavaScript · Master essential Node.js concepts like callbacks and quickly create your first program · Create basic sites with the HTTP module and Express web framework · Manage data persistence with Node.js and MongoDB · Debug

and test Node.js applications · Deploy Node.js applications to thirdparty services, such as Heroku and Nodester · Build powerful real-time solutions, from chat servers to Twitter clients · Create JSON APIs using JavaScript on the server · Use core components of the Node.js API, including processes, child processes, events, buffers, and streams · Create and publish a Node.js module

Trino: The Definitive Guide -

Matt Fuller 2021-04-14

Perform fast interactive analytics against different data sources using the Trino high-performance distributed SQL query engine. With this practical guide, you'll learn how to conduct analytics on data where it lives, whether it's Hive, Cassandra, a relational database, or a proprietary data store. Analysts, software engineers, and production engineers will learn how to manage, use, and even develop with Trino. Initially developed by Facebook, open source Trino is now used by Netflix, Airbnb, LinkedIn, Twitter,

Uber, and many other companies. Matt Fuller, Manfred Moser, and Martin Traverso show you how a single Trino query can combine data from multiple sources to allow for analytics across your entire organization. Get started: Explore Trino's use cases and learn about tools that will help you connect to Trino and query data Go deeper: Learn Trino's internal workings, including how to connect to and query data sources with support for SQL statements, operators, functions, and more Put Trino in production: Secure Trino, monitor workloads, tune queries, and connect more applications; learn how other organizations apply Trino *Building APIs with Node.js* - Caio Ribeiro Pereira 2016-12-10

Learn how to build scalable APIs using the Node.js platform and ES6 (EcmaScript 2015) with this quick, informative guide. Developing systems for the wide range of devices available in the modern world requires the construction of

APIs designed to work only with data in a centralized manner, allowing client-side applications to be developed separately and have a unique interface for the final user. Node.js has proven itself to be an excellent platform for building REST APIs because of its single-thread architecture. It has a low learning curve and can be understood by anyone who has a basic understanding of the JavaScript language. Use *Building APIs with Node.js* today to understand how Node.js APIs work, and how you can build your own. What You Will Learn Build scalable APIs using the Node.js platform Use ES6, Express, Passport, ApiDoc, Mocha, Helmet and more Integrate an SQL database through Sequelize.js and build a single page application using Vanilla.js Who This Book Is For Ideal for developers who have a basic understanding of JavaScript and Node.js. *Node.js Design Patterns* - Mario Casciaro 2016-07-18 Get the best out of Node.js by mastering its most powerful

components and patterns to create modular and scalable applications with ease About This Book Create reusable patterns and modules by leveraging the new features of Node.js . Understand the asynchronous single thread design of node and grasp all its features and patterns to take advantage of various functions. This unique guide will help you get the most out of Node.js and its ecosystem. Who This Book Is For The book is meant for developers and software architects with a basic working knowledge of JavaScript who are interested in acquiring a deeper understanding of how to design and develop enterprise-level Node.js applications. Basic knowledge of Node.js is also helpful to get the most out of this book. What You Will Learn Design and implement a series of server-side JavaScript patterns so you understand why and when to apply them in different use case scenarios Become comfortable with writing asynchronous code by leveraging constructs such as

callbacks, promises, generators and the async-await syntax Identify the most important concerns and apply unique tricks to achieve higher scalability and modularity in your Node.js application Untangle your modules by organizing and connecting them coherently Reuse well-known techniques to solve common design and coding issues Explore the latest trends in Universal JavaScript, learn how to write code that runs on both Node.js and the browser and leverage React and its ecosystem to implement universal applications In Detail Node.js is a massively popular software platform that lets you use JavaScript to easily create scalable server-side applications. It allows you to create efficient code, enabling a more sustainable way of writing software made of only one language across the full stack, along with extreme levels of reusability, pragmatism, simplicity, and collaboration. Node.js is revolutionizing the web and the way people and companies

create their software. In this book, we will take you on a journey across various ideas and components, and the challenges you would commonly encounter while designing and developing software using the Node.js platform. You will also discover the "Node.js way" of dealing with design and coding decisions. The book kicks off by exploring the basics of Node.js describing its asynchronous single-threaded architecture and the main design patterns. It then shows you how to master the asynchronous control flow patterns, and the stream component and it culminates into a detailed list of Node.js implementations of the most common design patterns as well as some specific design patterns that are exclusive to the Node.js world. Lastly, it dives into more advanced concepts such as Universal Javascript, and scalability' and it's meant to conclude the journey by giving the reader all the necessary concepts to be able to build an enterprise grade application

using Node.js. Style and approach This book takes its intended readers through a comprehensive explanation to create a scalable and efficient real-time server-side apps. *Identity and Data Security for Web Development* - Jonathan LeBlanc 2016-06-06 Developers, designers, engineers, and creators can no longer afford to pass responsibility for identity and data security onto others. Web developers who don't understand how to obscure data in transmission, for instance, can open security flaws on a site without realizing it. With this practical guide, you'll learn how and why everyone working on a system needs to ensure that users and data are protected. Authors Jonathan LeBlanc and Tim Messerschmidt provide a deep dive into the concepts, technology, and programming methodologies necessary to build a secure interface for data and identity—without compromising usability. You'll learn how to plug holes in existing systems, protect

against viable attack vectors, and work in environments that sometimes are naturally insecure. Understand the state of web and application security today Design security password encryption, and combat password attack vectors Create digital fingerprints to identify users through browser, device, and paired device detection Build secure data transmission systems through OAuth and OpenID Connect Use alternate methods of identification for a second factor of authentication Harden your web applications against attack Create a secure data transmission system using SSL/TLS, and synchronous and asynchronous cryptography

OpenID Connect & JWT - Matthias Biehl 2019-02-02

Do you want to know how OpenID Connect works? This book is for you! Exploring how OpenID Connect works in detail is the subject of this book. We take a bottom-up approach and first study all the elements (actors, endpoints, and tokens) of OpenID Connect. This puts us in an excellent position for the

second step: to understand the various OpenID Connect Flows - how the actors, endpoints, and tokens are put together to transmit identity claims securely. Do you wonder why there are several OpenID Connect Flows? Whether we use OpenID Connect from a mobile app, a script in a browser or from a secure backend server, there is an appropriate OpenID Connect Flow with the right tradeoffs in security, functionality, and convenience for each of these scenarios. This book helps you to choose the right one. Do you think that these OpenID Connect Flows are confusing? You are not alone; the OpenID Connect Flows tend to get confusing. However, with this book, we make it clear and easy to understand: We visualize these flows and show how to choose the flow that is appropriate for a given scenario. A picture says more than a 1000 words - that is why we explain the OpenID Connect Flows using easy to understand sequence diagrams. Do you want to understand how JWT

works? This book explains what a JSON Web Token (JWT) is, how it is used in OpenID Connect, how it is constructed, what data it contains, how to read it, and how to protect its contents. Do you wonder why there are so many tokens in OpenID Connect and how to use them? There are JWT, JWS, JWE, access tokens, refresh tokens, identity tokens, and authorization codes. This book helps you to make sense of them all. Using examples, we explore how the tokens are used, constructed, signed, and encrypted. Why is OpenID Connect so popular? If used in the right way, OpenID Connect is powerful, and everyone loves it: End-users don't need to signup and remember a new password Business owners enjoy high conversion rates Developers don't get any grey hair over securely storing credentials Do you want to increase the conversion rate of your app? Signup and login to a new app become so smooth and convenient that end-users are much more likely to try a new app. It is supported, e.g.

by Google, Yahoo, or Microsoft. Would you like to manage no credentials but still have authenticated users? For us developers of web and mobile apps, these signup and login features are attractive, too: we do not need to manage user credentials, and we get a higher conversion rate resulting in more new customers. In effect, this means cutting costs and increasing the number of new customers for our apps. Which programming language do you use in the book? This is not a programming book, don't expect implementations with a specific programming language or library. Instead, we focus on understanding OpenID Connect on a conceptual level, so we can design and architect apps that work with OpenID Connect. And OpenID Connect is the standard behind creating smooth login and signup experiences, increasing the customer signup rate, and creating highly converting apps.

Building Hypermedia APIs with HTML5 and Node -

Michael Amundsen 2011-11-30
With this concise book, you'll learn the art of building hypermedia APIs that don't simply run on the Web, but that actually exist in the Web. You'll start with the general principles and technologies behind this architectural approach, and then dive hands-on into three fully-functional API examples. Too many APIs rely on concepts rooted in desktop and local area network patterns that don't scale well—costly solutions that are difficult to maintain over time. This book shows system architects and web developers how to design and implement

human- and machine-readable web services that remain stable and flexible as they scale. Learn the H-Factors for representing application metadata across all media types and formats Understand the four basic design elements for authoring hypermedia types Convert a simple read-only XML-based media type into a successful API design Examine the challenges and advantages of designing a hypermedia type with JSON Use HTML5's rich set of hypermedia controls in the API design process Learn the details of documenting, publishing, and registering media type designs and link-relation types